

# TRENDSETTER DANCE

## CONTESTS & COMPETITIONS

### DIVISIONS

#### Studio & Community

	<b>Ages</b>
Tot/Mascot	4 & under
Tiny/Pre-K	5-6
Elementary	7-9
Intermediate	10-12
Junior	13-15
Senior	16-18

#### Public / Private High School

Middle School / Jr. High	
JV Team	
Elite Team	
High School Small Team	Up to 15 team members
High School Medium Team	16-25 team members
High School Large Team	26-35 team members
High School XL Team	36-45 team members
High School Super Team	46+ team members

### PERFORMANCE CATEGORIES

#### Contemporary

A style of dance that traditionally combines classical modern with classical ballet, but is now allowing jazz, lyrical and hip-hop to influence the choreography.

#### Lyrical

A melding of ballet, jazz and modern with emphasis on using the lyrics and emotions of the music to influence the choreography and performance.

#### Ballet Folklorico

A traditional cultural dance style that emphasizes local folk culture with ballet characteristics, and reflects the traditions and beliefs of people in a particular region. Choreography is influenced by the intricate movement and use of the skirt.

## **Game Day**

A melding of 3 performance components:

1. Fight Song – representing a traditional fight song your team performs at games and community events.
2. Spirit Raising – (Choose only 1 of the 3) Performance of your choice with emphasis on crowd appeal: Sideline Routine, Stand Routine or Drum Cadence
3. Performance Routine – Routine designed for crowd entertainment and best time to showcase your team's energy and connection to the crowd.

## **Hip Hop**

A style that refers to street dance styles primarily performed to hip-hop music or that evolved as part of hip-hop culture. It includes a wide range of styles primarily breaking, locking, and popping.

## **Jazz**

A style of dance that partners music and body that reflects a compilation of universal cultures and styles in an effort to strengthen the body, mind and soul as an individual within a communal energy. It combines syncopated rhythms with technical movements that stem from classical ballet.

## **Kick**

A dance performance where 75% of the dance includes varied kick sequences and are performed with an emphasis on precision, timing, control, technique and height uniformity.

## **Military**

A dance performance consisting of strong, sharp, linear movements focusing on precision, placement, and formation changes.

## **Modern**

A very grounded style of dance whose roots began as a complete contrast to ballet. Movements stem from contractions, swing and release and fall and recovery. Themes and Variations are seen throughout the dance and tend to lead the choreography.

## **Novelty**

A dance performance that is popular for being unusual or humorous. Usually has a theme that is carried out throughout the performance by using dance movements appropriate to the character of the dance.

## **Open**

Any style of dance that does not fit into the traditional categories. Usually a combination of the above categories or has a more theatrical element.

**Pom**

A style that has a strong emphasis on intricate arm movements and visually pleasing to the eye due to the different groupings and shapes made by the arm movements. Poms should be utilized for at least 75% of the routine.

**Production**

A dance performance that is usually themed that utilizes a combination of dance elements and styles. Staging, props, and/or backdrops may be utilized. Performance must not exceed regulation time.

**Prop**

A style that incorporates an object that leads the choreography and helps paint a picture for the audience. Props must be used 85% of the time.

**Team Performance**

In the division, routines can be 2:15 or less, and must contain 30 seconds of each genre: Hip Hop, Jazz, Pom, and Kick! This category was created to show a team's versatility, and strength overall.

## **ADDITIONAL INFORMATION**

**Teams**

- Teams must dance 70% of their total number of dancers on the team.
- Teams are eligible to enter an unlimited number of performances in any of the offered categories.
- Teams that enter 4 or more routines, only the top 3 scoring routines will count towards your final average score.
- All Divisions compete separately from one another.
- Time limit for Teams Performance 2 – 3 minutes in length.
- Performance including entrance and exit 5 minutes in length.

**Dance Officers**

- Dance Officers are eligible to enter an unlimited number of performances in any of the offered categories.
- Time Limit for Dance Officers Performance 1.5 – 2.5 minutes in length.
- Performance including entrance and exit 5 minutes in length.
- Classification is based off teams classification.
- Performance must consist of only Dance Officers.

**Social Officers**

- Social Officers are eligible to enter one performance in any of the offered categories.

- Time Limit for Social Officers Performance 1.5 – 2.5 minutes in length.
- Performance must consist of only Social Officers.

### **Ensemble, Duet & Trios**

- Performances may be in any of the offered categories.
- Time Limit for Performance 1.5 – 2.5 minutes in length.

### **Solos**

- Performance may be in any of the offered categories.
- Performer may enter more than one solo, however only the highest score may final.
- Time Limit for Performance 1.5 – 2 minutes in length.

### **Production**

- **Time Limit** 4-6 minutes not including entrance and exit, 10 minutes total including entrance and exit.
- Entries in this category count toward eligibility for Team awards.
- Team routine guideline for grouping applies.

### **Additional Notes**

- Any routine over 3 minutes in length must be entered into the Production Division.
- J.V. Entries will all be grouped together regardless of group size, unless there are 6 or more entries.
- No changes in team size will be permitted after the Friday one week prior to the contest.